

MARIO TORRES TÉBAR

Barcelona



3D GENERALIST
ILUSTRATION - GRAPHIC DESIGN
ANIMATION - MOTION - VIDEO

STUDIES - BELLAS ARTES (2002 -04)
- MODELING / RIGGING / ANIMATION 3D (2019)

2010 - 2019

- **VIDEO EDITION** and MOTION GRAPHICS (IFG.sl) Management tasks, video encoding, editing and postproduction for television and online platforms. Monthly creation of teasers and headers with Première and After Effects. Video workflow control and transcoding with Episode.
- **GRAPHIC DESIGNER** (GRUPO OMELLA) PRODUCT IMAGE, VIDEO, MOTION GRAPHICS and ILLUSTRATION for mailing communication, banners and websites.
- **COMIC ILLUSTRATION** "Zoobels" characters colored for ESTUDIO FANTÁSTICO.
- **GAME ARTIST** (8 Bits Studio) 2D Illustration and character animation and assets for the videogame "Actiguerreros" by ACTIMEL Done with Illustrator, Photoshop and Animate.

2013 - 2018

- **3D ENGRAVER** (Omella Engravings) - 3D design, rendering and machining Industrial on matrices and metal dies.
- **GAME ARTIST** (Xifring) - Illustration and 2D animated graphics creation with Illustrator and Flash for E-Learning multimedia online platforms.

LANGUAGE SPANISH : NATIVE / CATALAN : NATIVE / ENGLISH : FLUENT

3D SOFTWARE

- MAYA / ARNOLD RENDER
- Z-BRUSH
- SUBSTANCE PAINTER
- MARVELOUS DESIGNER



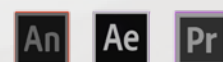
ILUSTRATION

- ILLUSTRATOR
- PHOTOSHOP
- COREL DRAW



ANIMATION / VIDEO

- PREMIERE
- AFTER EFFECTS
- FLASH - ANIMATE
- CUBASE



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